

# FULLSCREEN GALLERY AND MICRO-WEBSITE

## MAIN FEATURES

- Flash dimension : Fixed(px) or fluid(%) dimension
- Customize the interface colors
- You can add html content or external link in your menu
- Add an infinite number of photos
- Use it in your own language
- Ready to use. No need to edit the flash source file, just edit the XML file.

Here is an explanation about every setting in the XML file. It's important to keep the tag in the same order.

## GLOBAL SETTINGS

```
<setting>
  <fullScreenMode>true</fullScreenMode>
  <fullScreenText>View fullscreen</fullScreenText>
  <fullScreenOffText>Exit fullscreen</fullScreenOffText>
  <thumbnailFolderPath>thumbs</thumbnailFolderPath>
  <imageFolderPath>images</imageFolderPath>
</setting>
```

### <fullScreenMode>

Set to true if you want to display the fullscreen button

### <fullScreenText>

This is the text displayed to enter the fullscreen mode

### <fullScreenTextOff>

This is the text displayed to exit the fullscreen mode

### <thumbnailFolderPath>

This is the path of your thumbnail folder. Thumbnails can be any size. You can also use PNG file for transparency effect.

### <imageFolderPath>

This is the path of your image folder. Do not use the same folder for your thumbnail and images.

## THEME SETTING

```
<skin>
  <interfaceBackgroundColor>000000</interfaceBackgroundColor>
  <interfaceBackgroundHoverColor>AFBE48
    </interfaceBackgroundHoverColor>
  <interfaceBackgroundOpacity>60</interfaceBackgroundOpacity>
  <menuTextColor>FFFFFF</menuTextColor>
  <htmlTextColor>00FFFF</htmlTextColor>
  <htmlLinkColor>AFBE48</htmlLinkColor>
  <thumbReflectionBlur>true</thumbReflectionBlur>
  <thumbReflectionBlurStrenght>1.5</thumbReflectionBlurStrenght>
  <thumbReflectionBlurQuality>5</thumbReflectionBlurQuality>
  <showThumbBorder>5</showThumbBorder>
</skin>
```

Note : All color must be written in Hexadecimal. It is important that you do not add the # character before your color code.

### <interfaceBackgroundColor>

You can set the background color of your interface here.

### <interfaceBackgroundHoverColor>

You can set the background hover (mouse over the menu item) color of your interface here.

### <interfaceBackgroundOpacity>

You can set the opacity (0 to 100) of your interface background here. 0 is transparent and 100 is fully opaque.

### <menuTextColor>

You can set the menu text color here.

### <htmlTextColor>

You can set the default html text color here. Color can also be change by using <font color="#FFFFFF>.

### <htmlLinkColor>

You can set the color for the HTML tag <a> when used in the micro website content.

### <thumbReflectionBlur>

Set to True if you want to blur the thumbnail reflection. Set to False if you wish to have a clear reflection.

### <thumbReflectionBlurStrenght>

Set the blur strength in pixel. 3 is a pretty safe value. Change at your own risk. Can be extremely demanding on the user computer.

## FOR FURTHER ASSISTANCE

You can contact me at this email address : hamster.zombie@gmail.com

Have fun !

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## <thumbReflectionBlurQuality>

Use a value between 0 and 15. 0 is extremely choppy and 15 is extremely slow. 10 is a safe value.

## <showThumbBorder>

Set to True if you want a 1 pixel white border around your thumbnail.

## NEWS ITEM

```
<menu>
  <item url="http://www.alexndumas.net" target="_blank">Home page</item>
  <item filePath="about.txt">About me</item>
  <item url="mailto:hamster.zombie@gmail.com">Contact me</item>
</menu>
```

To add a menu item, just copy from <item> to </item> (see above for example).

## HTML content button :

```
<item filePath="myfile.txt">About me</item>
```

Put your menu item title here. For better results, keep the title short.

To add html content, first create an .txt file. Then in this .txt file, add htmlData= followed by your html content. Keep everything on a single line. Use basic attribute like <p>, <font>, <img>, <b> and such. See example file included.

Put your txt file path in the filePath="" attribute. (see above example)

## URL link button :

```
<item url="http://www.mywebsite.com" target="_blank">My website</item>
```

Put your menu item title here. For better results, keep the title short.

Put your URL in the url="" attribute. (see above example). You can also add a target="" attribute and set a target for your link (\_blank, \_top, etc.)

## IMAGES

```
<galery>
  <photo>photo01.jpg</photo>
  <photo>photo02.jpg</photo>
  <photo>photo03.jpg</photo>
  <photo>photo04.jpg</photo>
</galery>
```

To add a photo item, just copy from <photo> to </photo> (see above for example).

## <photo>

Set your images filename here. The gallery will then look for that image in your thumbnail and image folder. Be sure to use the same file name for your thumbnail and your full size image. You can use JPG or PNG files. Landscape format photo will produce the best result.

## WHERE TO PUT THE XML FILE

By default, the flash file will look for the XML file in the same folder as the HTML file where the flash file is called. Do not change the XML file name.

To place the XML file elsewhere, you can use the xmlhttp setting. To do so, all you have to do is add ?xmlpath=/xml/newsflash/ to the end of your flash file in your html file.

Example : src="/flash/gallery.swf?xmlpath=/xml/"

By doing this, the flash animation will look for the newsflash.xml in the /xml folder.

You can also use an URL :

src="/flash/gallery.swf?xmlpath=http://www.alexndumas.net/xml/"

It's also important to use an XML file that is located in the same domain as your flash file (ex ; alexndumas.net). Otherwise, the flash file won't be able to read the XML for security reasons.

## IMPORTANT FOR THE FULLSCREEN MODE

For the fullscreen mode to work, you have to add this line to your HTML file when you call your flash file (see html included for details)

```
<param name="allowFullScreen" value="true" />
```

## ONLINE DEMO

For an online demo and multiple examples, please visit :

<http://alexndumas.net/flash/fullscreen-flash-xml-gallery.html>

## FOR FURTHER ASSISTANCE

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Have fun !